

MINISTRY OF BUSINESS, INNOVATION & EMPLOYMENT HĪKINA WHAKATUTUKI



COVERSHEET

Minister	Hon Ginny Andersen	Portfolio	Digital Economy and Communications
Title of Cabinet paper	Approving the Game Development Sector Rebate design features	Date to be published	1 November 2023

List of documents that have been proactively released			
Date	Title	Author	
5 May 2023	Approving the game development rebate design features	Office of the Minister for the Digital Economy and Communications	
30 August 203	Game Development Sector Rebate: Design Features DEV-23-MIN-0205 Minute	Cabinet Office	

Information redacted

YES / NO (please select)

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Some information has been withheld for the reasons of constitutional conventions, commercial information, and free and frank opinions.

The Game Development Sector Design Features document is available at <u>Game Development</u> <u>Sector Rebate scheme | NZ On Air</u>

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Cabinet Economic Development Committee

Minute of Decision

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Game Development Sector Rebate: Design Features

Portfolio Digital Economy and Communications

On 30 August 2023, the Cabinet Economic Development Committee (DEV), having been authorised by Cabinet to have Power to Act [CAB-23-MIN-0409]:

Background

- **noted** that a rebate scheme for the game development sector was included in the Budget 2023 package, with funding of \$40.000 million per annum plus \$0.500 million in financial year 23/24 for capital expenditure;
- 2 **noted** that in May 2023, DEV approved a two-step consultation on the detailed design of the game development sector rebate, and noted that the final scheme design would be submitted for Cabinet approval in August 2023 [DEV-23-MIN-0078];
- 3 **noted** that consultation took place from late-May to early-July 2023;

Final design features

- 4 **noted** that the key parameters of the rebate remain unchanged, with a rate of 20 percent, a per firm per annum cap of \$3 million, and a minimum qualifying expenditure threshold of \$250,000;
- 5 **noted** that a pilot application phase has been included for year one of the scheme's operation, in response to Ministerial discussions, but that no other substantive changes were required to the detailed design of the rebate, including its eligibility criteria, as a result of the consultation;
- 6 **agreed** to the publication of the document *Game Development Sector Rebate Design Features*, attached to the submission under DEV-23-SUB-0205, which sets out the final design features for the rebate;
- 7 noted that the Ministry of Business, Innovation and Employment will review the scheme after two years to gauge uptake and early impact, and will undertake a review by 30 September 2027 to assess whether the scheme provides net benefits to New Zealand and whether modifications should be pursued;

Approach to underspend

- 8 **noted** the public consultation highlighted that sector growth will imply greater calls on the rebate funding over time, though there may be some underspend in the first years of scheme operation;
- 9 Constitutional conventions

Implementation

10 **noted** that NZ On Air, as the delivery agent for the rebate, is developing detailed timelines and strategies to effectively put the fund into operation, including the pilot application phase for year one;

Communication

11 **noted** that the Minister for the Digital Economy and Communications will inform the sector of the final rebate design features, and that NZ On Air will make the *Game Development Sector Rebate – Design Features* document available.

Janine Harvey Committee Secretary

Present:

Hon Grant Robertson (Chair) Hon Dr Ayesha Verrall Hon Andrew Little Hon David Parker Hon Peeni Henare Hon Kieran McAnulty Hon Dr Duncan Webb Hon Jo Luxton Hon Rachel Brooking **Officials present from:** Office of the Prime Minister Officials Committee for DEV